# Ömer Emre ASLAN

İstanbul, Turkey +90 532 648 30 58 omeremreaslan@gmail.com

# Education

# **Ozyegin University**

B.Sc student in Computer Science Advisor: Prof.Ismail Arı

**Professional Experiences** 

# iOS Developer @ Hipo

#### **Paird Application**

- Worked with Swift 4.2
- Used AVFoundation for recording & playing audio messages on feed contents.
- Responsible for development & maintenance feed contents

## blogTO Application

- Converted application to Swift 4.2
- Used Facebook SDK
- Responsible for development & maintenance of blogTO

## Moment Application

- Worked with Swift 4.1
- Created social features between schools and parents

## IcebreakerAR Application

- Worked with Swift 4
- Used ARKit, CloudKit, MultipeerConnectivity, PhotosUI
- Created ARScene for matched users
- Responsible for development & maintenance of IcebrekerAR

## **Fieldguide Application**

- Worked with Objective-C and Swift 4
- Used AVFoundation, PhotosUI, CoreLocation, MapKit, GoogleMaps, UserNotification frameworks
- Responsible for development & maintenance of Fieldguide

## Avocare Application

- Working with Swift 4
- Used Chatterbox library that is developed by Hipo for chat between patients & clinic staff
- Used CloudKit, PhotosUI frameworks
- Responsible for development & maintenance of Avocare

## iOS Developer @ Panda Network

Panda iOS Application

- Worked with Swift 2.3
- Used UIKit, WebKit, Braintree SDK
- Responsible for development, maintenance and distribution.

Remote 05/2016 - 02/2017

Istanbul,Turkey 2011-2017

Istanbul, Turkey 02/2017- Present

# Software Engineering Intern @ tmobtech

iOS Development Internship

- Learnt Objective-C Language from scratch
- Developed 10+ small applications with Objective-C
- Tried to implement iOS9 features like TouchID, ApplePay, Interactive notifications, etc.
- Created Library automation for librarians and students which have 2 different storyboards for each type of users.
- Created Restaurant application for owners and customers which have different 2 apps (for users and for cookers) iPad application
- Worked with t-ORC library that is written by tmob and it helps to send notification easily and send statistical data

# Software Support Specialist @ Miwisoft LLC

Part-Time

- Worked on eCommerce app(mijoshop)
- Developed add-ons

# **Technical Skills**

# Programming:

- Expert in Objective-C, Swift, Java, PHP
- Prior experience in C/C++, Python, Javascript, Verilog, Assembly, F#

# Framework:

• *Expert* in UIKit, AVFoundation, MapKit, PhotosUI, CloudKit *Prior experience* in CoreData, CoreImage, CoreLocation, ARKit, Tensorflow

## Tools:

- *Expert* in git, svn, pods
- *Prior experience* in Continuous Integration

## Languages:

- English Fluent
- Turkish Native

# **Community Activities**

- Co-Organizer of Cocoaist iOS Developer Community in Istanbul
- Member of NSIstanbul

Istanbul,Turkey 06/2015- 08/2015

Istanbul,Turkey 01/2014- 06/2015

# Beamer - AWS based Upload Manager:

- Developed in Swift 4.2
- Used AWSS3
- Developing upload manager will save lots of hours of developers to get ready & use upload features. It covers all edge case errors that we counter on client projects. It's easy to setup and use.
- It has excellent features such as background upload support, cancellable requests, extensive observations etc.
- Responsible for development & maintenance of Beamer
- <u>https://github.com/Hipo/Beamer</u>

# BFRImageViewer - Image Viewer library:

- Contributed with developing Live Photo Feature in Objective-C.
- The main purpose of live photo feature is that presenting live photos on BFRImageViewer and enabling 3D touch peek on live photos.
- <u>https://github.com/bufferapp/buffer-ios-image-viewer</u>

# Chatterbox - Plug and Play chat library:

- Developed with Swift 3.2 and supported 4.2.
- The main purpose of chatterbox is creating chat interfaces in writing small piece of codes.
- Used SocketRocket and IGListKit
- Responsible for development and maintenance of Chatterbox
- <u>https://github.com/Hipo/chatterbox-ios</u>

# **OEANotification - In-app notification view library:**

- Developed in Swift 2.1
- The main purpose is that show notifications w/ good feel&look and change them easily.
- Very customizable framework
- <u>http://github.com/OEA/OEANotification</u>